

Course Description

This is an introduction to Web Design, the class will be using elements of Adobe CS5 Software, including Photoshop and Illustrator to create and edit images for web page design. The focus of the class will be learning design solutions with the software Dreamweaver. We will be using a Mac platform. If you own a Mac laptop with Dreamweaver you bring it to class to work on. Basic web design principles of; Alignment, Contrast, Repetition, Proximity will be used to create a web sites using multiple linked pages.

No food or beverages in the computer lab, a regular break will be given. No cell phones, pagers or music devices will be used during class time. Come to class prepared, and on time. Arriving twenty minutes late, or leaving twenty minutes early will be considered an absences for that class. You should plan on spending additional time working on your projects outside the class lab time. Depending on your level of skill, plan on allocating at least three additional hours a week to complete class assignments.

Course Goals

Using web authoring tools, html coding, and images to create, prepare and organize file formats for publishing a multiple page web site.

Required Text

Adobe Dreamweaver CS5 Digital Classroom, by Jeremy Osborn & the AGI creative Team
(ISBN 978-0-470-60774-9)

Required Storage Media

4 Gig USB, flash drive, also called a Jump or thumbnail drive to store and retrieve your digital working files of your website. Please include your name and phone number on the drive, in the event it is lost, this information will be vital if the drive is to be returned to you.

Projects

Emphasis will be on the creative and functionally of assigned projects using the software technology covered. There will be class exercises, student participation, discussions, demonstration and lectures. Collaboration, personal expression and content development are required along with learning Dreamweaver. In addition to class projects and assignments you will be required to produce a final functional website, with documentation.

Evaluation

Projects are evaluated on technical functionality, overall design, and ease in navigating the site. You are responsible for the understanding the assignments and exercises. Please ask question if you don't understand something. Each assigned project will be evaluated using the university grade scale of (A – F)

Due Dates

All assignments are expected to be completed by the being of class on the due date given, unless specified. If work is handed in late, the grade will be lowered by half a letter grade per each class it's past due. If you have issues meeting a deadline, please inform me in advance.

Please work at the same computer station during the class. Keep assignments and projects well organized in a folder on the desktop. Copy your original files from USB flash drive to the desktop folder, so you are working from the desktop. At the end of class copy your new files back on to the USB drive. DO NOT keep files on the computer desktop, as they will be removed as a routine data management process.

Attendance

A sign-in sheet will be available in the beginning of each class, it is your responsibility to locate it and sign in.

There will be something new taught every class. Class participation is also part of your final grade. All students are responsible to makeup all missed assignments. Makeup work (from missed classes only) must be submitted by the first class after the absence or it will be considered a missed project.

Grading

Grading will be focused on projects, quizzes, class exercises, and class participation. Your final grade will be weighted as follows:

Projects	30%
Quizzes	30%
Class Presentation	20%
Class exercises	10%
Participation & Attendance	10%

Completion of all assignments is required. No student may receive a passing grade for this class without completing all the assignments given.

Students with Disabilities

If you are a student with a disability and believe you will need accommodation for this class, it is your responsibility to contact the Disability Counseling Services at 860 383-5240

To avoid any delay in the receipt of accommodations, you should contact the Disability Counseling Center as soon as possible. Please note that I cannot provide accommodation based upon disability until I have received an accommodation letter from the Disability Counseling Services. Your cooperation is appreciated.

Inclement Weather

In the event of inclement weather, students should call the college's main number at 860 886-0177. There will be a recorded message indication whether or not classes are being held.

College Withdrawal Policy

A student who finds it necessary to discontinue once the class has met must provide written notice to the Registrar. Withdrawal forms are available at the Registrars' office at all campuses. Non-punitive "W" grades are assigned to any withdrawal requested before the various unrestricted withdrawal deadlines listed in the calendars published in front of each session's course listing. Withdrawal requests received after these deadlines must bear instructor's signatures. No withdrawals are permitted after the last class preceding the final exam/project. Students who do not obtain an official withdrawal, but simply stop attending classes, run the risk of earning an "F" grade for the course.

Please Note

The information contained in this syllabus is subject to revision at the discretion of the instructor. Students will be notified of any changes.

Acquiring space on a commercial web server is the student's responsibility. It is NOT required to complete the course. Three Rivers Community College is not authorized to provide hosting for student's web sites. The instructor will provide information to web hosting servers, if the student intends to publish a functional live Internet site.

GRA* K260 Web Design

Class : Mon. evenings 6:30 pm - 9:15 pm

Three Rivers CC E114

Jan 23, 2011 - May 16, 2011 Lecture/Lab

Adjunct Professor: Tim Behl

Office hours, as needed / schedule pending

Email: TBehl@trcc.commnet.edu

- Jan. 23. : Introduction, Review of Syllabus, Student introductions
Workflow principles and Organization - Starting Up, Over Review of lessons
-understanding web site design *
- Jan. 30. : Lessons 01 & 02 from Textbook : Dreamweaver CS5 Digital Classroom
Setting Up a New Site (Class assignment 01; due 02/06)
-creating a web page *
- Feb. 06 : Lesson 03, Adding Text & Images
Lesson 04, Styling Your Pages with CSS
-Stylizing Content * (Class assignment 02; adding & styling text, due 02/13)
- Feb. 13 : Lesson 05, Creating Page Layouts with CSS
Lesson 06, Advanced Page Layout (Class assignment 03; adding images,
due 02/27) - Creating a CSS-Based Layout *
- Feb. 20 : no class Presidents Day
- Feb. 27 : Lesson 07, Working with Tables
Lesson 08, Fine-Tuning Your Workflow (Class assignment 04 working with tables
due 03/05)
- Mar. 05 : Create web site, applying principles of design, links, style, and multiply pages
- Mar. 12 : : Lesson 09, Adding Flash, Video, and Sound Content
(Class assignment 05; layout of your web design on paper; due 03/26)
- Mar. 19 : no class Spring Break
- Mar. 26 : Lesson 10, Maximizing Site Design
Lesson 11, Working with Code-editing Features (Class assignment 06, working
index.html page of final web page due 04/02)
- Apr. 02 : Lesson 12, Building Web Forms
Lesson 13, Working with the Spry Framework (group critiques of web designs)
- Apr. 09 : Lesson 14, Managing Your We Site: Reports, Optimization and Maintenance
Lesson 15, Using Legacy Tools: Frames & Tables
(Class assignment 07, working index.html with linked pages due 04/16)
- Apr. 16 : Lesson 16, New Features of CS5 Dreamweaver (group critiques of web designs)
- Apr. 23 : Open Class review of Final Project.
(Class assignment 08, review of final web pages with linked pages due 04/30)
- Apr. 30 : Trouble shooting your web site.
- May 07 : Open Class review
- May 14 : Last class final due.