ARCHITECTURAL DESIGN II

Syllabus - Spring 2003

Instructor: Mark Comeau, AIA (Day: 885-2387), email MystArch@aol.com, www.geocities.com/profmarkcomeau

Grading: Students will be graded on four projects throughout the semester in accordance with

the following criteria:

- Implementation of the tenets learned in Design I;

- Depth of design exploration as evidenced by sketches and story-boards;

- Craftsmanship of drawings and model construction;

- Design solutions and creativity.

Course Objectives:

This design course is the capstone of the two year Associate Degree program. Project types will be both individual and group and will consist of four vignettes of expanded

scope and solution requirements. Massing and detail model construction will be

introduced as students explore design through three dimensions. Building systems are

also explored as an integral part of design.

Text: Form • Space & Order, Francis D.K. Ching

Project 1 –	TBA	Project 3 –	Project 3 – TBA	
Week 1: 1/23	Precedent Analysis; Typologies, Story Boards	Week 10: 3/27	Precedent Analysis; Typologies, Story Boards	
Week 2: 1/30	Schematic Design; Concept/Exploratory Sketches	Week 11: 4/03	Schematic Design; Concept/Exploratory Sketches	
Week 3: 2/06	Design Development; Systems Integration	Week 12: 4/10	Design Development; Systems Integration	
Week 4: 2/13	Project Completion (Crit); Presentation Panels	Week 13: 4/17	Project Completion (Crit); Presentation Panels	
Project 2 – Group TBA		Project 4 – TBA		
Week 5: 2/20	Precedent Analysis; Typologies, Story Boards	Week 14: 4/24	Precedent Analysis; Typologies, Story Boards	
Week 6: 2/27	Team Research; Cultural & Natural Impacts	Week 15: 5/03	Schematic Design; Concept/Exploratory Sketches	
Week 7: 3/06	Presentation of fact; (details TBA)	Week 16: 5/01	Design Development; Systems Integration	
Week 8: 3/13	Out-of-class Project; (integrated w/Europe trip)	Week 17: 5/08	Project Completion (Crit); Guests Invited	
Week 9: 3/17-21	Spring Break; (No Classes)			

